

# New Tools for Scalable Weighted Sampling: Frequency Capping, Multi-Objective, and more

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# Data Model

Data *elements*  $(x, w)$  have a *key*  $x$  and a numeric *value*  $w > 0$

- Elements are streamed or distributed, no particular order/partition
- “Unaggregated:” Multiple elements can have the same key
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Queries are typically specified over the aggregated view

# Scalable Computation

## One (or few) passes over the data

- **Streaming** (single sequential pass): Necessary for live dashboards and when data is discarded. Historically model captured sequential-access storage devices (tape, disks), Unix pipes. Streaming model: [Knu68], [MG82], [FM85], . . . , formalized in [AMS99]
- **Distributed/Parallel aggregation**: Process parts of the data and combine small summaries (look at each part once or few times)



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**Challenge with unaggregated data**: Computing the aggregated view  $\{(x, w_x)\}$  requires **state**  $\propto$  number of active keys, which can be very large.

# Frequency statistics

$$Q(f, H) = \sum_{x \in H} f(w_x)$$

- Function  $f(w) \geq 0$  for  $w \geq 0$  so that  $f(0) = 0$ , usually monotone non-decreasing
- Selected *segment*  $H \subset \mathcal{X}$  (domain, subpopulation) from all keys

Example  $f()$ :

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Moments  $w^p$  with  $p \in [0, 1]$  and cap statistics  $\text{cap}_T$  with  $T \in (0, +\infty)$  parametrize the range between distinct and sum.

# Use case for frequency capping: Online advertising






The first few impressions of the same ad per user are more effective than later ones (diminishing return). Advertisers therefore specify

- A **segment** of users (based on geography, demographics, other)
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Answer (number of qualifying impressions): 15

Q: targeted segment: **non-human intelligent life** cap: 3  
Answer (number of qualifying impressions): 8

## ... Frequency Capping in Online advertising

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Campaign planning is interactive. Staging tools use past data to predict the number  $Q(\text{cap}_T, H)$  of qualifying impressions.

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- Data is “unaggregated:” Impressions for same user come from diverse sources (devices, apps, times)

⇒ Need quick estimates  $\hat{Q}(\text{cap}_T, H)$  from a summary that is computed efficiently over the unaggregated data set.

# Frequency statistics challenges

Multi-objective sample (un)aggregated data: For a set of functions  $F$ , compute a summary/sample from which we can *estimate*  $Q(f, H)$  for various  $f \in F$ ,  $H \subseteq \mathcal{X}$ .

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**Goals:** • Optimize tradeoffs of sample quality (statistical guarantees) and size. • Scalable computation.

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- *Unaggregated data sets*: How to sample effectively *without* aggregation for capping statistics (and more) [Coh15c]



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- **Poisson Probability Proportional to Size (PPS)**: Sample keys independently with  $p_x = \min\left\{1, \frac{kf(w_x)}{\sum_x f(w_x)}\right\}$
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Bottom- $k$ /order/weighted reservoir sampling schemes [Ros97, CK07]

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foreach key  $x$  do //  $Z[w]$ : distribution parameterized by  $w$   
   $\perp$  seed( $x$ )  $\sim Z[f(w_x)]$   
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- **Sequential Poisson (priority) [Ohl98, DTL07]**:  
seed( $x$ )  $\sim U[0, 1/f(w_x)]$
- **PPS without replacement (ppswor) [Ros72, Coh97, CK07]**:  
seed( $x$ )  $\sim \text{Exp}[f(w_x)]$

# Aggregated: More on pps without replacement (ppswor)

Two equivalent formulations [Ros72]

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We focus on ppswor:

- Similar (near optimal) sample size/quality tradeoffs to other weighted sampling schemes
- Our proposed schemes for unaggregated data build on ppswor

# Aggregated data: Estimators for weighted samples

Inverse probability estimator of  $Q(g, H)$  from the sample  $S$  [HT52]

$p_x = \Pr[x \in S]$ : probability that key  $x$  is sampled

For each key  $x$ , estimate  $g(w_x)$  by 0 if  $x \notin S$  and by  $g(w_x)/p_x$  if  $x \in S$ .



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Poisson PPS samples:  $p_x = \min\left\{1, \frac{kf(w_x)}{\sum_x f(w_x)}\right\}$

We have  $w_x$  for sampled keys  $x \in S$ , and the total  $\sum_x f(w_x)$   
 $\implies$  can compute  $p_x$  and apply estimator.

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$$p_{x|\tau} \equiv \Pr[\text{seed}(x) < \tau] = \Pr[Z[f(w_x)] < \tau]$$

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$$p_{x|\tau} \equiv \Pr[\text{seed}(x) < \tau] = \Pr[Z[f(w_x)] < \tau]$$

The inclusion probability of  $x$  **conditioned** on randomization of all other keys:  $\tau$  is the  $k$ th smallest seed( $y$ ) for  $y \neq x$ ;  $x \in S \iff \text{seed}(x) < \tau$

- For **ppswor**  $Z[y] \equiv \text{Exp}[y]$  :  $p_{x|\tau} = 1 - e^{-f(w_x)\tau}$
- For **priority**  $Z[y] \equiv U[0, 1/y]$  :  $p_{x|\tau} = \min\{f(w_x)\tau, 1\}$

# Aggregated data: Estimators for weighted samples

Inverse probability estimator of  $Q(g, H)$  from the sample  $S$  [HT52]

$p_x = \Pr[x \in S]$ : probability that key  $x$  is sampled

For each key  $x$ , estimate  $g(w_x)$  by 0 if  $x \notin S$  and by  $g(w_x)/p_x$  if  $x \in S$ .

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Applies when we can compute  $p_x$  for  $x \in S$

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How good is this estimate?



# Aggregated: ppswor estimate quality when $g() = f()$

Let  $q \equiv q(f, H)$  be the fraction of the statistics  $f$  due to segment  $H$ :

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+concentration: sample size  $k = c\epsilon^{-2}/q$  then prob. of rel. error  $> \epsilon$  decreases exponentially in  $c$ .

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CV (relative standard deviation, NRMSE) bound

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**Lemma**

*CV of  $\hat{Q}(g, H)$  is at most  $(\frac{\rho}{q(k-1)})^{0.5}$ .*

## Aggregated: Proof of variance bound for sample size $k$

$$\begin{aligned}\text{var}[\hat{g}(w_x | \tau)] &= E[(\hat{g}(w_x | \tau))^2] - g(w_x)^2 \\ &= p_{x|\tau} \frac{g(w_x)^2}{p_{x|\tau}^2} + (1 - p_{x|\tau}) \cdot 0 - g(w_x)^2 \\ &= \left( \frac{1}{p_{x|\tau}} - 1 \right) g(w_x)^2 \\ &< g(w_x)^2 \frac{e^{-\tau f(w_x)}}{1 - e^{-\tau f(w_x)}} \leq \frac{1}{\tau f(w_x)} g(w_x)^2 \leq \max_{w>0} \frac{f(w)}{g(w)} \frac{g(w_x)}{\tau}.\end{aligned}$$

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We use zero covariances to obtain

$$\text{var}[\hat{Q}(g, H)] = \sum_{x \in H} \text{var}[\hat{g}(w_x)] \leq \max_{w>0} \frac{f(w)}{g(w)} \frac{1}{k-1} \frac{\sum_{x \in H} g(w_x)}{\sum_x f(w_x)} \leq \frac{\rho}{q(k-1)}$$

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A weighted sample of size  $k = \epsilon^{-2}$  with respect to  $f$  gives estimates of  $Q(g, H)$  with  $\text{CV} \leq \epsilon \sqrt{\rho/q}$ .

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- Estimates have  $\text{CV} \leq \epsilon/\sqrt{q}$  for  $Q(f, H)$  for all  $f \in F$ .
- Size *typically*  $\ll |F|\epsilon^{-2}$  (but is as small as possible).

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Sampling scheme builds on a surprising relation to computing All-Distances sketches [Coh97, Coh15a]

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Desirables with unaggregated data (and  $w_x \equiv \sum_{\text{elements}}(x, w) w$ ):

- **Computation**: One or two passes, state  $\propto k$  (no aggregated view!)
- **Quality**: Sample size/estimate quality tradeoff near gold standard.

# Toolbox for frequency functions on unaggregated streams

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No previous solutions for general capping statistics.

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**Properties of ElementScore:** Distribution depends only on  $x$  and  $w$ .  
Can be dependent for same key, independent for different keys.

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Scheme is specified by a random mapping **ElementScore**( $h$ ) of elements  $h = (x, w)$  to a numeric score.

**Properties of ElementScore:** Distribution depends only on  $x$  and  $w$ .  
Can be dependent for same key, independent for different keys.

## 2. Seeds of keys

The **seed** of a key  $x$  is the minimum score of all its elements.

$$\text{seed}(x) = \min_{h \text{ with key } x} \text{ElementScore}(h)$$

# Sampling framework for unaggregated data [Coh15c]

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## 3. Sample ( $S, \tau$ )

$S \leftarrow$  the  $k$  keys with smallest **seed**( $x$ ) (and their seed values)

$\tau \leftarrow$  the  $(k + 1)$ st smallest seed value.

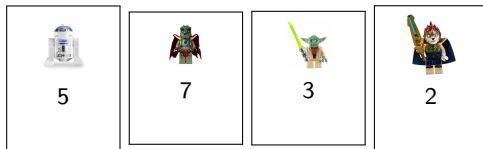


# Sampling unaggregated data: Example

Unaggregated data:









The aggregated view:







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Unaggregated data: (with  $\text{ElementScore}(h)$ )







 2 0.06	 2 0.31	 3 0.78	 3 0.12	 2 0.55	 5 0.29
--	--	--	--	--	--

The aggregated view:





 5	 7	 3	 2
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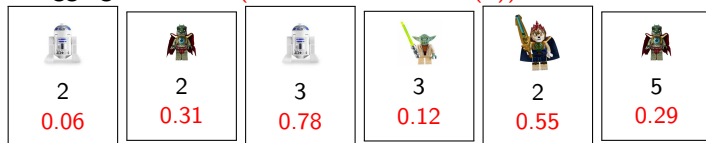
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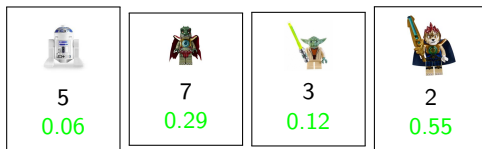
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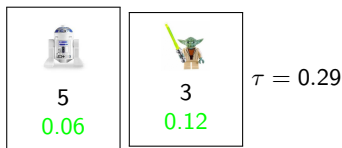
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Sample of size  $k = 2$ :



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A distinct sample is a uniform sample of  $k$  active keys (keys with  $w_x > 0$ ). Reservoir sampling [Knu68] + Hashing [FM85] [Vit85]

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From the point  $x$  is included in  $S$ , we maintain a count  $c_x$  of the sum of weights of its elements. Since any key entered the sample on its first element, we have  $c_x = w_x$ .



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Each key  $x$  with  $w_x > 0$  is sampled (conditioned on hashes of other keys) with probability  $p_{x|\tau} \equiv \tau$ .

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$\Rightarrow$  For  $\text{cap}_T$  statistics, disparity is  $\rho(\text{cap}_1, \text{cap}_T) = T$ . The bound on the CV of  $\hat{Q}(\text{cap}_T, H)$  is  $\sqrt{\frac{T}{qk}}$ . Intuitively, our sample can easily miss “heavy” keys with high  $\text{cap}_T(w_x)$  values which contribute more to the statistics.

# Sampling for sum statistics

Sample and Hold (counting samples) [GM98, EV02]:

If  $x \in S$ , increment  $c_x$ . Otherwise, cache if  $\text{rand}() < \tau$ .

Can be used with a fixed-size sample  $k$ ; Equivalent to ppswor [CDK+14];  
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The minimum of independent exponential random variables is an exponential random variable with a parameter that is the sum of their parameters. We get

$$\text{seed}(x) \sim \min_{\text{elements}(x,w)} \text{Exp}[w] \equiv \text{Exp}[w_x] \implies \text{ppswor wrt } w_x!$$

# Unaggregated data: Estimating sum statistics from ppswor

**Caveat!** We do have a ppswor sample  $S$  and the threshold  $\tau$ , but **exact** weights  $w_x$  for  $x \in S$  are needed for the inverse probability estimator. When streaming (single pass), we can start “counting”  $w_x$  only after  $x$  enters the cache, so we may miss some elements and only have  $c_x < w_x$ .



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- **Work with  $c_x$ :** For estimating sum statistics, we can add expected weight of missed prefix [GM98, EV02, CDK+14] (discrete) [CCD11] (continuous) to each sampled key in segment to obtain an unbiased estimate.

Possible to estimate unbiasedly general  $f$ ... [CDK+14] (discrete) [Coh15c] (continuous)... more later.



## Hurdle 1

To obtain a sample with gold standard quality for  $\text{cap}_\ell$ , we need element scoring that would result in inclusion probability roughly proportional to  $\text{cap}_\ell(w_x)$



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## Hurdle 2

Streaming: Even if we have the “right” sampling probabilities, when using a single pass we need estimators that work with observed counts  $c_x$  instead of with  $w_x$

# $\ell$ -capped sampling: Hurdle 1



Obtaining inclusion probabilities roughly proportional to  $\text{cap}_\ell(w_x)$

Each key has a *base hash*  $\text{KeyBase}(x) \sim U[0, 1/\ell]$ , obtained using  $\text{KeyBase}(x) \leftarrow \text{Hash}(x)/\ell$ . An element  $h = (x, w)$  is assigned a score by first drawing  $v \sim \text{Exp}[w]$  and then returning  $v$  if  $v > 1/\ell$  and  $\text{KeyBase}(x)$  otherwise:

element scoring for  $\ell$ -capped samples

$$\text{ElementScore}(h) = (v \sim \text{Exp}[w]) \leq 1/\ell ? \text{KeyBase}(x) : v$$

The  $\text{Exp}[w]$  draws are independent for different elements and independent of  $\text{KeyBase}(x)$ .

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- For keys with  $w_x \ll \ell$ , this is like ppswor wrt  $w_x$
- For keys with  $w_x \gg \ell$ , this is like distinct sampling

## 2-pass estimation quality

With 2-passes, we have  $w_x$ , can compute inclusion probabilities from  $\tau$  and the distribution, and apply the inverse probability estimator.

### Theorem

*The CV of estimating  $Q(\text{cap}_T, H)$  from an  $\ell$ -capped sample of size  $k$  with exact weights  $w_x$  is at most*

$$\left( \frac{e}{e-1} \frac{\max\{T/\ell, \ell/T\}}{q(k-1)} \right)^{0.5} .$$

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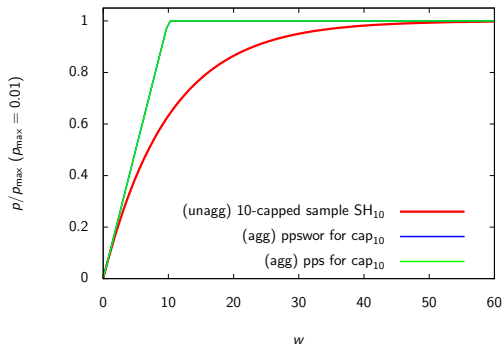
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- This is a worst case factor (many items with  $w_x = O(\ell)$ )

# Estimation quality: 2-pass vs. gold standard

10-capped sample, pps and ppswor with weights  $\text{cap}_{10}(w)$ .

- x axis: the key weight  $w$
- y axis: ratio of inclusion probability to max inclusion probability (set to 0.01).

Ratio gap between curves is maximizes at  $w = 10$  and is  $(1 - 1/e)$ . It is the loss of 10-capped versus aggregated gold standard.



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Distribution  $D$  defines a transform  $Y[\tau, \ell]$  from weights  $w_x$  to observed counts  $c_x$ . Our unbiased estimators are derived by applying  $f$  to the inverted transform  $Y^{-1}$ :

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\* Applies when  $f$  is continuous and differentiable almost everywhere (this includes all monotone functions)

# Streaming estimator quality

## Theorem

The CV of the streaming estimator  $\hat{Q}(cap_T, H)$  applied to an  $\ell$ -capped sample is upper bounded by

$$\left( \frac{\frac{e}{e-1} (1 + \max\{\ell/T, T/\ell\})}{q(k-1)} \right)^{0.5} .$$

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Worst-case **overhead** over aggregated “gold standard.”

# (pseudo) Code: Fixed- $k$ 2-pass distributed $\ell$ -capped sampling

```
// Pass I: Identify  $k$  keys in Sample
```

```
// Pass I: Thread adds elements to local summary
```

```
Sample  $\leftarrow$   $\emptyset$  // Initialize max heap/dict of key seed pairs
```

```
foreach element  $h = (x, w)$  do  
  if  $x$  is in Sample then  
    | Sample[x].seed  $\leftarrow$  min{Sample[x].seed, ElementScore( $h$ )}  
  else  
    |  $s \leftarrow$  ElementScore( $h$ )  
    | if  $s < \max\{\text{Sample}[x].\text{seed}\}$  then  
    |   | Initialize Sample[x]  
    |   | Sample[x].seed  $\leftarrow$   $s$ ;  
    |   | if |Sample| =  $k + 1$  then  
    |   |   |  $y \leftarrow$  arg max{Sample[x].seed}  
    |   |   | delete Sample[y]
```

```
// Pass I: Merge two summaries Sample, Sample2
```

```
foreach  $x \in$  Sample2 do  
  if  $x$  is in Sample then  
    | Sample[x].seed  $\leftarrow$  min{Sample[x].seed, Sample2[x].seed}  
  else  
    | if Sample2[x].seed  $<$  max{Sample[x].seed} then  
    |   | Initialize Sample[x]  
    |   | Sample[x].seed  $\leftarrow$  Sample2[x].seed;  
    |   | if |Sample| =  $k + 1$  then  
    |   |   |  $y \leftarrow$  arg max{Sample[x].seed}  
    |   |   | delete Sample[y]
```

```
// Pass II: Compute  $w_x$  for  
keys in Sample
```

```
// Pass II: Process elements in thread
```

```
foreach  $x \in$  Sample do // Initialize thread  
  | Sample[x].w  $\leftarrow$  0
```

```
foreach element  $h = (x, w)$  do  
  | if  $x \in$  Sample then  
  |   | Sample[x].w  $\leftarrow$  Sample[x].w +  $w$ 
```

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// Pass II: Merge two summaries Sample, Sample2
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foreach  $x \in$  Sample do  
  | Sample[x].w  $\leftarrow$  Sample[x].w + Sample2[x].w
```



# (pseudo) Code: Fixed- $k$ stream $\ell$ -capped sampling

```
foreach stream element  $(x, w)$  do // Process element
  if  $x$  is in Counters then
    Counters[ $x$ ]  $\leftarrow$  Counters[ $x$ ] +  $w$ ;
  else
     $\Delta \leftarrow -\frac{\ln(1-\text{rand}())}{\max\{\ell^{-1}, \tau\}}$  //  $\sim \text{Exp}[\max\{\ell^{-1}, \tau\}]$ 
    if  $\Delta < w$  and  $(\tau\ell > 1$  or  $\tau\ell \leq 1$  and  $\text{KeyBase}(x) < \tau)$  then // insert  $x$ 
      Counters[ $x$ ]  $\leftarrow w - \Delta$ 
      if  $|\text{Counters}| = k + 1$  then // Evict a key
        if  $\tau\ell > 1$  then
          foreach  $x \in \text{Counters}$  do
             $u_x \leftarrow \text{rand}(); r_x \leftarrow \text{rand}(); z_x \leftarrow \min\{\tau u_x, \frac{-\ln(1-r_x)}{\text{Counters}[x]}\}$  //  $x$ 's evict threshold
            if  $z_x \leq \ell^{-1}$  then
               $z_x \leftarrow \text{KeyBase}(x)$ 
           $y \leftarrow \arg \max_{x \in \text{Counters}} z_x$ ; delete  $y$  from Counters // key to evict
           $\tau^* \leftarrow z_y$  // new threshold
          foreach  $x \in \text{Counters}$  do // Adjust counters according to  $\tau^*$ 
            if  $u_x > \max\{\tau^*, \ell^{-1}\} / \tau$  then
              Counters[ $x$ ]  $\leftarrow \frac{-\ln(1-r_x)}{\max\{\ell^{-1}, \tau^*\}}$ 
           $\tau \leftarrow \tau^*$ ; delete  $u, r, z, b$  // deallocate memory
        else //  $\tau\ell \leq 1$ 
           $y \leftarrow \arg \max_{x \in \text{Counters}} \text{KeyBase}(x)$ ; Delete  $y$  from Counters // evict  $y$ 
           $\tau \leftarrow \text{KeyBase}(y)$  // new threshold
return  $(\tau; (x, \text{Counters}[x])$  for  $x$  in Counters)
```

# Simulations

CV upper bounds of  $\sqrt{\rho \frac{e}{e-1} / (qk)}$  (2-pass) and  $\sqrt{\frac{e}{e-1} (1 + \rho) / (qk)}$  (1-pass) are **worst-case**.

What is the behavior on realistic instances ?

- Quantify gain from second pass
- Understand actual dependence on disparity
- How much do we gain from skew (as in aggregated data) ?

Experiments on Zipf distributions:

- Zipf parameters  $\alpha \in [1, 2]$
- Segment=full population
- Swept query cap  $T$  and sampling-scheme cap  $\ell$ .

# Simulation Results for $\ell$ -capped samples

Zipf with parameter  $\alpha = 2$ , sample size  $k = 50$ ,  $m = 10^5$  elements.  
NRMSE (500 reps) of estimating  $Q(\text{cap}_T, \mathcal{X})$  from  $\ell$ -capped sample.

1-pass:  $k = 50$ ,  $\alpha = 2$ ,  $m = 100000$ ,  $\text{rep} = 500$ , NRMSE

$\ell, T$	1	5	20	50	100	500	1000	10000
0.1	<b>0.126</b>	0.159	0.216	0.274	0.326	0.502	0.597	1.061
1	0.129	0.141	0.192	0.244	0.293	0.449	0.526	0.908
5	0.193	<b>0.138</b>	0.146	0.173	0.202	0.300	0.353	0.626
20	0.277	0.169	<b>0.124</b>	0.118	0.125	0.183	0.216	0.377
50	0.339	0.206	0.140	0.108	0.094	0.096	0.108	0.182
100	0.390	0.236	0.146	<b>0.107</b>	0.085	0.046	0.034	0.022
500	0.397	0.250	0.162	0.114	0.092	0.047	0.034	0.012
1000	0.396	0.232	0.150	0.108	<b>0.083</b>	<b>0.042</b>	<b>0.031</b>	<b>0.011</b>
10000	0.404	0.244	0.155	0.114	0.085	0.043	0.032	0.012

2-pass:  $k = 50$ ,  $\alpha = 2$ ,  $m = 100000$ ,  $\text{rep} = 500$ , NRMSE

$\ell, T$	1	5	20	50	100	500	1000	10000
0.1	<b>0.125</b>	0.159	0.216	0.274	0.326	0.502	0.597	1.061
1	0.127	0.139	0.190	0.244	0.293	0.449	0.526	0.908
5	0.178	<b>0.137</b>	0.144	0.172	0.202	0.300	0.353	0.626
20	0.235	0.163	<b>0.123</b>	0.116	0.125	0.183	0.216	0.378
50	0.282	0.184	0.133	0.106	0.093	0.094	0.106	0.181
100	0.327	0.204	0.140	0.105	0.083	0.041	0.030	0.020
500	0.321	0.218	0.152	0.114	0.089	0.042	0.030	0.010
1000	0.322	0.208	0.143	<b>0.105</b>	<b>0.080</b>	<b>0.039</b>	<b>0.028</b>	<b>0.009</b>
10000	0.326	0.213	0.147	0.109	0.084	0.040	0.028	0.010

Worst-case:  $0.14 \times 1.26 \times \sqrt{\rho} \approx 0.17\sqrt{\rho}$  (2-pass)  $0.17 \times \sqrt{1+\rho}$  (1-pass)

# Observations from Simulations

- Actual NRMSE is lower than worst-case:
  - We do not see the  $\sqrt{e/(e-1)}$  factor (comes in when many keys have  $w_x \approx \ell$ ).
  - Gain from skew: Observed for large  $T$ 
    - Note that when  $T \ll \ell$ , skew can hurt us on “worst-case” segments of many light keys

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    - Note that when  $T \ll \ell$ , skew can hurt us on “worst-case” segments of many light keys
- Much better to use  $\ell \approx T$
- 2-pass estimation quality is within 10% of 1-pass (  $\implies$  use 2-pass to distribute computation but not to improve estimation)

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  - Can also obtain a multi-objective sample for these functions (logarithmic factor on sample size)
  - What about  $f$  with super-linear growth? say  $p \in (1, 2]$  moments (handled by linear sketches+stable distributions [Ind01, MW10])
  - Can we support signed updates where  $f(\max\{0, w\})$ ? Perhaps build on techniques from [GLH06, CCD12, Coh15c].

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  - (functions of) Sum: here
  - (functions of) max: small extension to aggregated sampling (through sample coordination)
  - what other aggregations are interesting and can be handled ?

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## Natural Questions (with partial answers):

- Which other monotone frequency functions can our framework handle, in near “aggregated gold standard” sense?
- Can we do other aggregates of the elements of a given key ?
- If we only want  $Q(\text{cap}_T, \mathcal{X})$ , can we do better ?
  - Is there a “Hyperloglog like” [FFGM07] algorithm with sketch size  $O(\epsilon^{-2} + \log \log n)$  (instead of  $O(\epsilon^{-2} \log n)$ ) ?
  - Can we use HIP estimators? [Coh15a, Tin14]



Thank you!

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